

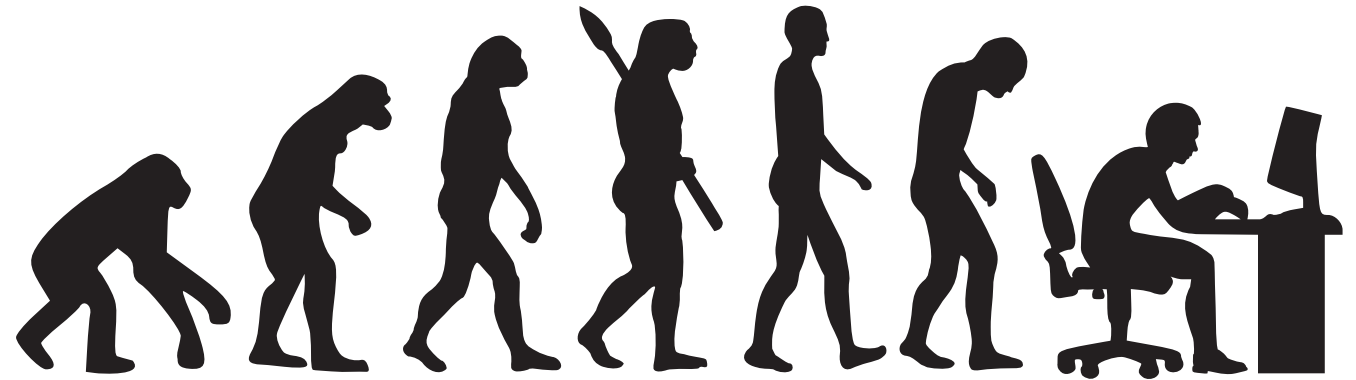
# LESSONS ABOUT SUCCESS IN INTERNET EVOLUTION



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\*) A lot of credit for the work going to my colleagues at IAB and Ericsson (Kühlewind, Huitema, Camarillo, Mansfield, Sarker, etc.) but opinions expressed here should be interpreted as mine only

# Agenda



## **Is there evolution?**

- Examples: Covid-19 impact, case of encryption, QUIC

## **What are the key ingredients of success?**

- General or optimized? Modularization

## **What challenges are relevant for the future?**

- Too narrow focus only on communications security, losing collaboration, trend towards centralization & consolidation

# Internet Is 50 Years Old, But Is It Agile?



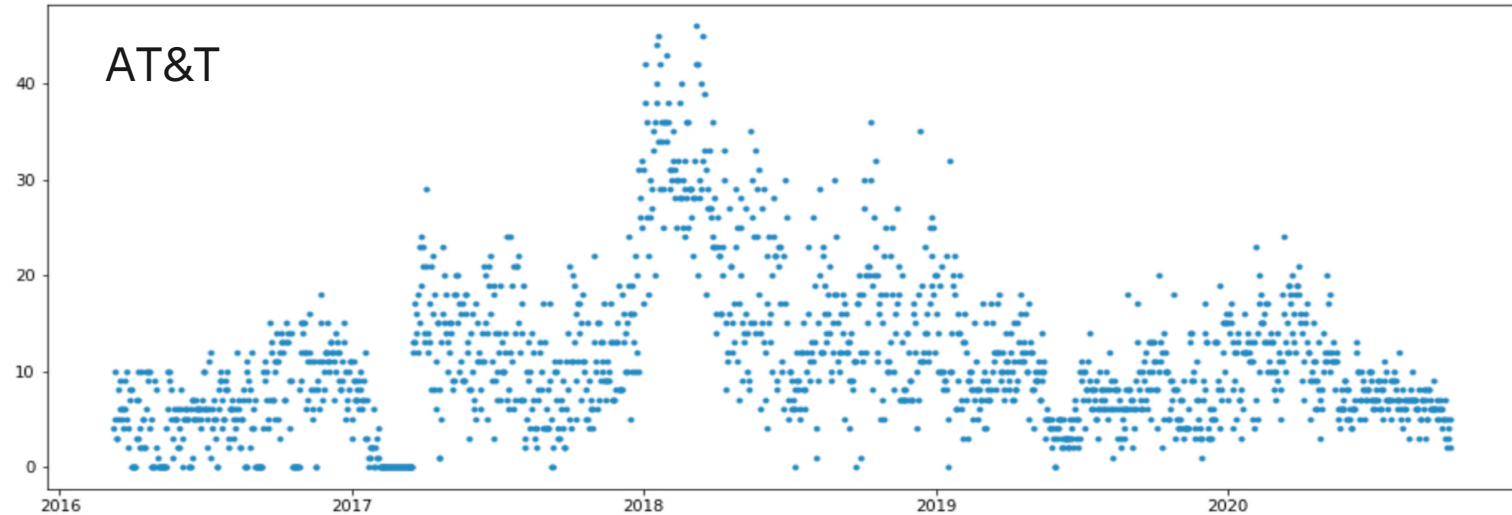
Source: D. Clark, IAB workshop on Covid-19

## COVID-19 impact on networking

- › Large traffic scale changes
- › Perceptions

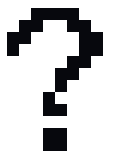
## What happened in the background?

- › Capacity additions
- › Highly motivated people to improve
- › Cloud model helped the app switch

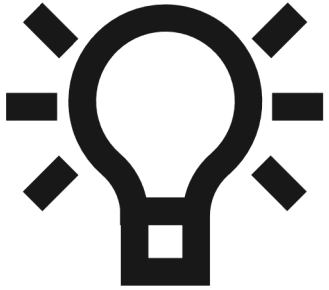


## How did the Internet do?

- › There are some results from a recent [IAB workshop](#): “Internet did well” — reasonable results
- › The Internet is well suited for adapting to new situations, but there are also issues:
  - Digital divide amplification
  - All the other improvements we need anyway

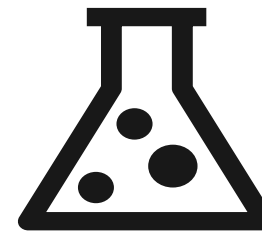
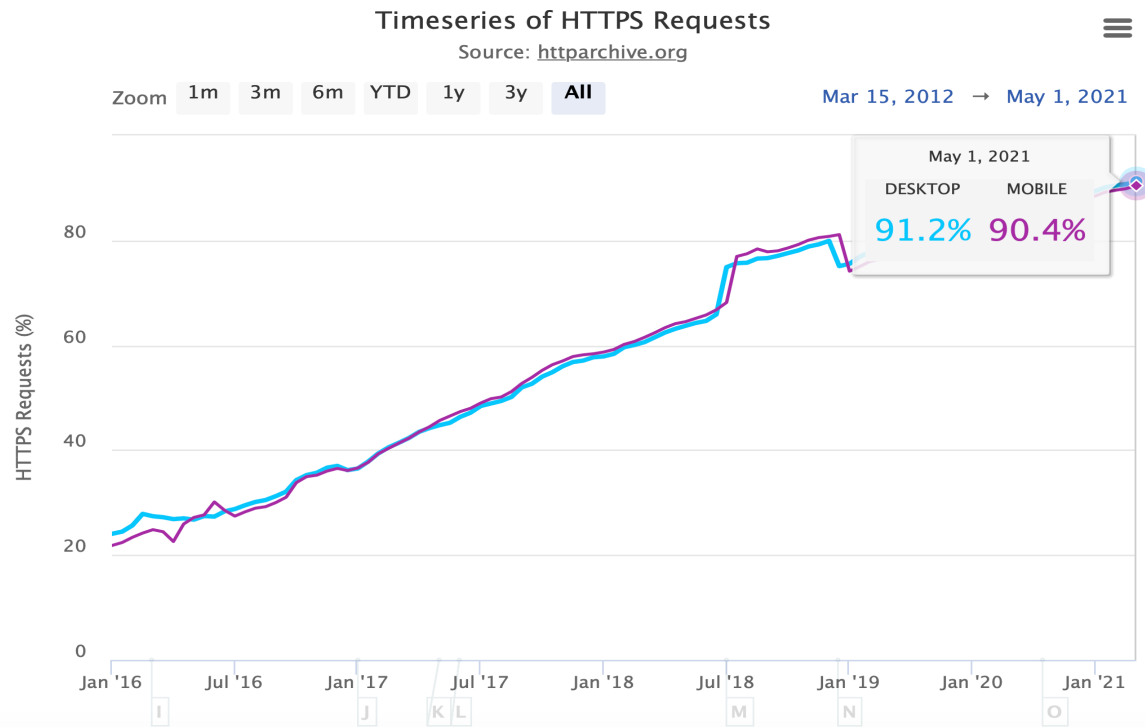


# Case Encryption



## Turning security on for almost all connections

- From 20% to 90% in five years
- Incentives, world events, and technology came together



## Work continues

- Headers, control protocols

# Case QUIC



## New transport protocol ("Quick UDP Internet Connections")

- Standard developed by the IETF Nov 16 – May 21 (RFC 9000)
- Widely deployed on the Internet, 20+ implementations
- Improved latency, multiplexing, address migration



## Side-effect: from now on, evolution will be faster

- Implementations are in user space, part of applications
- Middlebox interpretation of protocols no longer causes ossification

# Key Ingredients of Internet's Success



## General or optimized?

- Not particularly optimized for any application or technology generation
- Doesn't have all features
- But is available and (relatively) simple
- New applications doable without asking anyone ("Permissionless innovation")
- Modular
- Has managed to scale from 1.2 kbit to 1 gbit/s and to 4.7B users



**"Internet doesn't support audio/video/VR/hologram/..."**

- There is always a future application that cannot be used today
- Tradeoff: optimizing network, app, or waiting speeds to go up

# Four Guidelines for Success



## 1. Do not coordinate unnecessarily

- Dependencies make for slow deployment

## 2. Keep a modular architecture

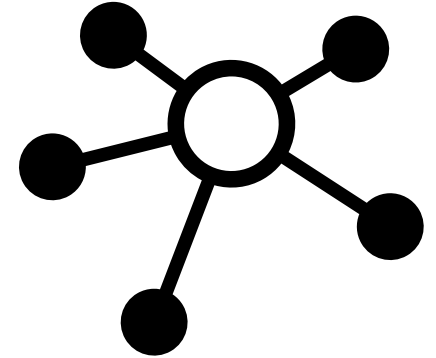
- Independent evolution for different parts

## 3. Do not attempt perfection

- Time to market

## 4. Remember the incentives

- There must be something for all parties who need to change, even early adopters



# Challenges



## **Security, security, and security!**

- Great success in communications security
- What about susceptibility to DDoS attacks?
- Resilience against failures?
- Commercial and other surveillance?

## **Losing collaboration**

- Applications are becoming proprietary
- App-network interaction becoming extinct

## **Centralization and consolidation**

- Risks for resilience
- Users may not have a real choice
- Or say in conditions of the service offers



# Vision for a Better Internet



## Challenges

Security



Collaboration



Centralization



## Possible directions

### Broad approach to security

- Protecting data at rest and in use as well as in transit
- Work on resilience, reliability, fault tolerance, and DoS defences
- Security assurance practices



### Collaborative Internet

- App and network awareness of each others' needs and current situation
- Explicit, engineered collaboration
- Globally interoperable applications



### Distributed services for infrastructure functions

- Awareness, measurements
- Important to ensure federation, discovery, etc. are options in standards



